

Letter from His Grace

February 15, 606

To the People of Ravenholt,

It is with grim determination that I set pen to paper this day, to ask that the citizens of Ravenholt and of Evendarr, entire, do respond to the call to duty of their Crown. As has been reported previously, a great challenge presents itself along our northern border; a challenge we shall rise to and in which we shall prevail.

Those with family and friends to the north, please know that our troops, both baronial and ducal, are doing their utmost to protect the lands and the people therein. The risks present are many and complex, and require a delicate hand, yet a firm one. The creature that has taken on the spirit of Theodorik Vardik appears to be amassing great power, the source of which is not wholly known to us. The lava flow, first seen in late November, has become a river-like torrent that flows the entire length of our northern border. There are creatures as yet unknown to us causing strife near to the

Large Elementals Spotted Along Lava Flow

The roadways north through Eastwyck and Cumberland are heavily traveled these days, mostly with troops and equipment caravans, but some news flows south from the small towns along the border. The news is grim for those towns closest to the lava river that sprung up over the winter, believed to have been a result of the freeing of the spirit of Theodorik October. Erratic climate, pockets of poisonous gasses, creatures hunting the unusual lands, and the ever-encroaching lava itself are but a few of the issues these hardy townsfolk must deal with in addition to the influx of soldiers.



Furthermore, reports out of both Giant's View and Goblinwatch talk of several very powerful Elementals that seem to be patrolling the river, crossing back and forth with ease. Thus far, there are no reports of the Elementals having attacked any citizens, but everyone, citizen and soldier alike, keep watch for them and stay well clear.

river, in addition to the inherent dangers of the fire, ash, and toxins present. It is not recommended that any without dire business attempt to travel in the vicinity, and any who must are encouraged to travel along the coast and up through Draelonde, or up over the Silver Lake above Volta.

While some of the Barbarian and Biata clans to the north do, indeed, bear arms against Evendarr, many do not, and seek peaceful resolution, as does Evendarr. Thus, I do request and require that all able nobles of Ravenholt and any adventurers hardy enough and willing, do attend me at the gather in Elveswood this April, along the northern border of the Mystic Wood. The hospitality of the Council of Elders in offering to bring us together with select leaders of the northern peoples is most welcome, and we can only hope that it will be a successful negotiation for all.

May warmth and safety embrace you this winter,
Johnas Stemple
Duke of the Lands and People of Ravenholt

Peace Treaty Encouraged by Elders



According to Dancer Wiles Jongleur, representative to the Council of Elders, and Coyote Tale Ahora, Speaker for the Great Council of Clans of the Mystic Wood, the Councils have offered to host a gathering of nobles and rulers of both Evendarr and the Northlands clans of Barbarians and Biata, in the hopes of securing a peace treaty between the two lands before further damage has been done. To date, the flow of lava along the northern border has not yet swept down as far south as the Wood's northern border, but it is within a half-day's journey, and there is considerable fear that the flow will shift and the Wood will be at risk of burning, as was last seen during the Sessuar War.

Said Coyote Tale Ahora, "It is our considered hope that we can bring a peaceful resolution to these skirmishes before the onset of full-on war returns to Ravenholt. We have lived through the devastation of war in the past, and many have been lost. Anything we can do to facilitate negotiations is a step in the right direction. We welcome all those who have

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Mages Disappearing

(Editor's note: First reported in a Special Edition of the Herald, further limited details have been uncovered in the interim.)

Several locally renowned mages from Ravenholt and surrounding communities have disappeared in what now seem to be potentially related incidents over the last few months. Elspeth Sinclair, the head of a fledgling Mages Guild in Darkdoom on the Wyrms, Cumberland, mysteriously “popped out of existence” according to her Assistant Guildmaster, Walker Fitzwiggan. “She was just making me practice my 3rd circle formal, ‘cause I’m new to ‘em, and this THING appeared on the floor, over the glow of the circle...like a magical pen was writing across the circle. It was a good thing I was near done when it started, ‘cause I almost backlashed the ritual. She made me finish and then we read it, and it said: ‘Drift backwards silently, I drift from the light. I weep stone. I wait by the shore. The moon will not come to me.’ ...and as we were reading it, she reached down to get a closer look at the glowing letters there, and then there was this ‘POP!’ and she was gone! Not like a rift or nothing. Just ‘POP!’”

Similar letters were found glowing on the door of a beloved Elven wizard, Findriath Liasara, from the tiny community of Dark Emerald in Westmarch, who could not be found even after extensive searches were conducted. His dinner was left half eaten on the table, and the fire still burning in the stove. The message on his door said simply “141.”

The third disappearance of this nature which has been reported to the Herald was of Grimple Gigglewort, from Gorge Hold in northern Eastwyck. It’s not certain if it’s related, as the only witness to the disappearance in this case was the noted Hobbling scholar’s small son, Wuggins, aged 5, who said “Poppy go pop! Poppy go pop!” when asked. While no glowing letters were found, an unusual glass bottle was on the doorstep when neighbors arrived to find out what was wrong after hearing the boy cry for several hours. Within the bottle was a barely legible note that read: “Help me. I don’t know where I am. They are coming.”

Since the initial reports filtered in, three more Scholars of considerable experience have disappeared in a similar manner, including Sapphire Willowbranch, a Mystic Wood Elf

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Reports of Strange Humanoid Beast of Considerable Speed in RH City

Arctic temperatures in and around Ravenholt City have made travel uncomfortable, at best, with less-worn paths becoming downright dangerous as ice slicks make the hillier routes difficult to navigate. Many traders and caravans have taken to carrying pitons and rope pulley systems to help haul the wagons past some of the more treacherous zones, rather than finding themselves stuck and prey to mercenaries and monsters.

The process of hauling these carts is a slow and challenging one, requiring great care so as to avoid losing a wheel or overtaxing the horses in the process. As such, it requires considerable concentration. It was during such an effort that Ephraim Zanderzoot, a local Wagoner who has Ravenholt City on his regular route, found his horses spooking and struggling to get out of rope and bridle. Usually stoic and calm, even when faced with Undead or Trolls, the horses became wide-eyed, nostrils flared, and began bucking up as if to kick out at a snake or other fearful beast. Wagoner Zanderzoot did his best to calm them, but was quite put off to find them thus. Once he had them settled and tied up again, he cautiously went to investigate the area they so clearly wanted to avoid. There, he reported, he found a series of prints in the snow that seemed largely humanoid, save for the clear marks of long, sharp claws. He found further sign of

these claws in the form of long gashes on nearby trees, higher than his own head. Further investigation found the freshly gutted remains of a Troll, entrails splayed upon the snow from wounds that seemed similar to those upon the trees. The Troll’s head lay some distance from its body, sliced jaggedly from the neck.

Zanderzoot made all haste in moving from the area, and put word out to fellow travelers as best he could. A week later, in another such pass, Elspeth de Marctos, a merchant from Ardynnsher, had her horses spook out from under her, flipping her caravan. She reported seeing large, saucer-like eyes gleaming from the wood line. She cocked her bow to prepare to fire, only to see movement so rapid she barely followed as it moved through the trees and crossed the trail some yards ahead. By the time she had repositioned her bow, it was gone. She described it as “humanoid, but big – at least as big as a troll, and tall – it seemed to blend, into the trees, into the snow...it was only the movement and the gleam of its eyes that let me see it at all.”

Within the past month, half a dozen more such sightings have been reported, although several are of dubious origin. Further information is desired, and all caution is recommended in dealing with this beast.

Panthergasts Discovered Haunting North Woodseave

A surprising number of Panthergast sightings in and around Woodseave, Eastwyck, has created a bit of a stir amongst locals. Initially, it was believed that they were hunting Sarr and Biata, but they appeared to be targeting Mystics, as well. Four have been reported in recent weeks, though all are said to have been dispatched with relative ease. Their origins are unknown as of press time.

Draelonde Archivist Missing, Sought for Questioning

Kyobenki Seekinto ne Chishiki Awaginka Tsumatzi, a respected Drae archivist generally believed to be the foremost expert on Draelondian historical documents, and caretaker of many of the ruling house's most valuable documents, has been reported missing since mid-January. Scholar Tsumatzi has been responsible for the restoration and preservation of several writs and scrolls believed damaged beyond repair, found deep within Draelonde's cave system during excavation projects. On occasion, Scholar Tsumatzi's expertise on such matters was sought by historians from Quentari, Myrr, and Evendarr. Any information leading to Scholar Tsumatzi's whereabouts and recovery may result a substantial reward on behalf of King Jared and the Ruling Clans of Draelonde.

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from South Woodseave, Chass Suthro, a hobling from Deerbrook, and Colby Wickweyer Shearer, a wild elf from Bodmin, in southwestern Capulus, who was working on creating a Guild Hall in that town. Thus far, no one but experienced mages have been seen to disappear in such a manner, but it is noted that those who serve in guildhalls and similar public positions may be more noticed by their absence. It is asked that those with scholarly skills both pay careful attention and be watched over by those traveling with them.

Any adventurers willing to aid in the investigation of these matters are asked to select a region close to one of the disappearances to search, and report any findings to the nearest Guild hall on or before March 17th. Representatives of His Grace will be present during the week prior to gather the information which will then be presented to members of His Grace's retinue that they may formulate a suitable plan of action to halt these disappearances.

Unusual Creatures Spawn in Heat of Lava River

The strange weather conditions caused by the band of lava flowing along northern Ravenholt appear to have created an unprecedented environment for both plants and animals. Some of the hardier winter birds and small woodland critters that usually thrive during the colder months have been found dead, likely from contaminants in the air and covering their food supplies. Plant life is growing at an accelerated rate for several yards on either side of the flow, with bulbs and other growth which are not usually seen until Spring, beginning to sprout months early.

Soldiers traveling the route report that the temperature variations seem to have drawn forth creatures accustomed to extremes, both hot and cold. Early reports were put down to battle fatigue, as the road north is nearly impassible and patrols are worn thin. Steam, ash, and sometimes poisonous smoke further clog the region, making breathing difficult in some areas. It was only when several heretofore unknown creatures were killed and their bodies recovered that scholars began to research them in full.

Some of these creatures seen include strange lizard-like creatures of various sizes that appear drawn to the heat, some golem-like beings that seem made of the molten lava itself (slow moving, and rare, but dangerous), and various giant bugs, some with pincers, others with spittle and poisons, which seem to live in the ash and muck along the edges of it.



Chivalry School

By order of His Grace, Duke Johnas Stemple, those wishing to participate in the study of Chivalric Arts should attend sessions of Chivalry School to be held at every gather this season, no matter where they are held. To learn more, speak with

either Sir Martimus Wilder of Capulus or Lady Shentir Zemvolos, Knight to the Crown.

The Raven's Herald needs you! We pay gold and aid in training costs for stories about recent events and articles of general interest. Contact Percival Blanche, editor, for more information.

news from around tyrra

Quentari

Ringwain Anor – “Cold New Sun”, February 1, 606

The days are noticeable longer, although it is the coldest part of the year. This is a reminder that you must not expect immediate results of your work, but must continually work to achieve what you desire. Wishes for the coming year are made. Known in Common Speech as “Patience Day.” Beginning of Balering (Deep-Cold).

Mistvale

The lands are being haunted by an array of lupine creatures, ranging from standard fare wolves through those taking undead and spectral forms. Some appear as if skinned and, while believed to be undead, are nevertheless attacking in daylight.

Galerus

Announcement From the Quarter-Master

Part-Time Soldiers Needed. Hiring for Exploration, Clean-Up, and Recon of Various Areas. Pay is Flat-Rate and NON-NEGOTIABLE. Service Ensures Citizenship.

Tyrangel

People of Tyrangel,

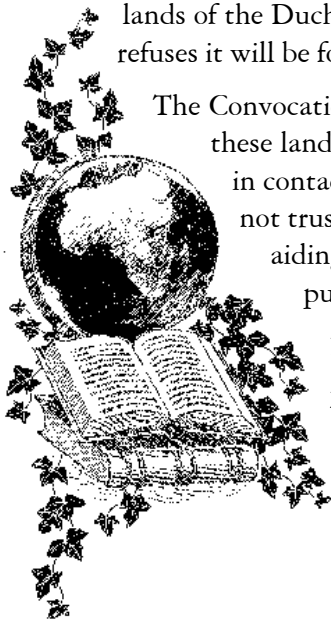
Let it be known on this day that a new Law has been created for the Duchy of Tyrangel. Any and all persons claiming ties to the convocation or claiming the title of Sorcerer King are here by Banished from the lands of the Duchy of Tyrangel. If a member of the convocation is found with in the lands of the Duchy it will be asked to leave.. If it refuses it will be forced to leave.

The Convocation will not play its games in these lands. Any and all persons that come in contact with a Sorcerer King should not trust them. Any persons caught aiding a Sorcerer King is subject to punishment under the law.

1st offense 50 gold fine

2nd offense 1 death and 50 gold fine

3rd offense 3 deaths and 150 gold fine



These punishments are very steep as you can tell. But anyone helping a Sorcerer King is directly working against the Kingdom. The Convocation will lie and manipulate you and you will not know until it is to late. Please do not be foolish enough to be a pawn in there game.

By my blood and my hand,
Sir Kezren, Knight Commander,
Knight Defender, Duchy of Tyrangel

Briarwood

Ladies and Gentlemen of Briarwood,

As some of you may have heard, I have been honored with the title of acting Mayor of Briarwood. I have yet to be giving the official title of Mayor, though that will not slow me one step in my quest to rebuild the town of Briarwood. I came to Briarwood, at Krenyl’s request, to offer aid to the town and I can think of no better way than serving the people of Briarwood as their Mayor. I’ve had the privilege of meeting many of the residents of Briarwood and I look forward to meeting with each and every citizen I’ve yet to meet.

At the present time our town is unorganized and to some extent poverty stricken, as we have next to no economy. I vow to initiate structure, trade and protection in our fair town.

Immediate items on the table at the moment are as follows:

- Official implementation the “The Circle” (our earth caster guild)
- Official implementation of a celestial guild
- Official implementation of the adventurer’s guild
- Official implementation of the merchant’s guild
- Re-structuring and re-building of the Blood Guard
- Implementation of import and export trade to boost our economy

There are many more items in the works at the moment, but they are all still in the preliminary discussion phase. The items I have listed above will be implemented with the utmost swiftness, but understand this; they are but a scratch in the surface of what the town of Briarwood will offer in the future. More information on the listed items will be made available to you in the near future.

The road to re-building Briarwood will be rocky indeed. It will take the support and cooperation of all Briarwood

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residents to re-build our town. I feel we have the minds, sword arms and cunning to truly make Briarwood a comfortable place to live. I assure you my intentions are true and I would love to hear any input from the town, as I now work for you. I assure you I will do everything I can to ensure the safety and livelihood of Briarwood's citizens. Please bear with me in the coming days as these goals will not be easy to obtain; but I assure you, better days are just around the corner.

Thank you for your time
Damon Trust, acting Mayor of Briarwood

Nyssian Outpost

All adventurers left within Poldermire at this dire time,

As we continue to battle with the Orcs along our northern border another problem that we have had can no longer be ignored. I had spoke before of a strange bloodlust that had fell over the animals. It seems it has gotten drastically worse since last I was in that area.

The wildlife of the woods have gone mad. Where as before we noticed animals being slaughtered by natural predators and then left to waste. We are finding docile animals to have this bloodlust also. I witnessed as a doe wildly attack a wolf. And even though the wolf slew the doe, at no time did the doe ever attempt to flee.

Worse yet, nature itself as started to warp. A small portion of the land has become desolated. The grass as withered and the now skeletal looking trees seem to boil with evil.

The Talirian Rangers needs aid from anyone who is willing to help. Due to the continuing conflict with the Orcs our resources have been thinned and can not deal with both issues right now. If you are willing meet at the message tree in the outpost in six days and I will show you what is happening.

Ridan

Therendry

Oy Yey Oy Yey

His Grace, Duke Ellis Pinetree would like to make the following known:

Davy McClellan of Lyonesse has been retired of his position as Count of Lyonesse with full honors due him. The status of his vassals and various squires are being reviewed.

All knights of the former Midland Council have been re-

moved of title. This announcement was made some years ago, but confusion arose this past gather. It has occurred to us that there may be knights who are using the title, but since the dissolving of the Council, all knights are now commoners unless they have acquired a new liege lord.

Gilliard DeAmentre has been stripped of title for dereliction of duty. All lands ceded to him are returned to direct ducal holding.

Viscountess Kiera Zobrist has been made Seneschal of Therendry.

Simeon Silvercord has been made Count of Fellmist.

Siranot Degauss has been promoted to Count of Lyonesse.

Seronia Merritt has been elevated to the position of Ducal Knight.

Squire Ruendil has been made the charter member of the Order of the Red Wing Blackbirds.

Reginald
Herald to Duke Ellis Pinetree

Dar-Khabad

Be it known that on this 8th day of August 605 ER, that Dar-Khabad has henceforth returned as a duchy in good standing to the kingdom of Evendarr. All peers of the duchy of Dar-Khabad are to be as always afforded the respect due to that of their station. Any and all negative actions taken against Dar-Khabad by any who hold resentment toward this duchy during the past three years will be dealt with most assuredly by the crown and his subjects. At this time His Highness Gabriel Harcourt has accepted the duchy of Dar-Khabad into the principality of Southwatch to coexist amongst the lands of Therendry and Fengate.

With the voice of the crown,
Sir Alexander Norfolk, Knight of the Crown
Seneschal of Southwatch
King's Orchestra

Ashton

Count Starger has retired and the Lord Diplomat Gideon Xaltos will be his successor. Fanatical barbarians and scavengers have been skirmishing with border guards all along the major trade roads into town. The New Empire is offering a commission to anyone that can produce one of the County knight's tabards. Though it's been a warm winter for most of Ashton, villagers near the mountains have complained of a constant, freezing wind.

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Vallentines

It has come around again, that wonderful time of year for these messages of love. Started back in the day by our dear predecessor Vallen, and named for her, the proceeds from these little notes will go to the orphanages of the duchy. If you missed this edition's deadline, the Herald will publish additional Vallentines in our next publication.



To Our Mistress Elsharra,

Meow! We do so love to call you Kitten. And, of course, we are smitten with our Kitten. We know you don't mean the hurtful things you say. Actually, could you make them hurt more? Your words do excite us so. And we deserve a thorough tongue-lashing. We've been so naughty. But you still want us, don't you? Of course you do. We won't take no for an answer.

Love always,
Calvain of Hox and Brennie SmallPines



Perdue,

Wanna wrestle? You know you want to...

Calvain and Brennie



To all my friends

Even those that followed me...

Into almost certain death that one time

My heart to you.

Thank you for your companionship and love.

~Adraya



Brennie,

You know you're the only one for me. Please tell me where you've hidden the keys.

Love,
Calvain



bertha – Ah miss yah and ah promize ah won't never ask ya ta do sumpin' like dat agin if'n ya don'ts wants ta, but ah did kinda likes it, dint you?

-phill

Calvain,

You know you're the only one for me. You want me to give you those keys? Make me. You'll have to spank them out of me.

Love,
Brennie



Fayden-

When I found you, you were nothing but thrown to the streets, as I had been once. Alone. Stay with me, and you will find we will not go on being alone as we once were, we will bond grow and experience. I never want you to leave my side.

-Arias



H,

My heart is yours

You have accepted me for all my complications

Loved me for who I truly am, even when I falter

Followed me in light and the dark

Despite everything shall we continue to hold on.

~G



M –

Just let me see him again, no matter the price.

-S



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Undead Slayer's Brigade: An Introduction and the Happenings of a Team

I sat in the tent wondering again just how I ended up here, in the North of Volta and Ravenholt, with white fur instead of Pointy ears. I looked around me and took in the tired and Haggard stare of my companions. Calishar, the best dressed commoner I have ever encountered, was sorting through his scrolls. Fayden and Arias were nagging each other per usual, but the few seconds that I caught her eyes was still an eerie experience, there is something about her one blue one brown eyes that is alluring yet unsettling. While Arias was loudly proclaiming something or other, our resident Biata, Draknor, smiled at me as he was rifling through Arias pouch, not alerting him to his presence at all, I said nothing, it was a game of one-upsmanship they both seemed to enjoy. Rosrock, a barbarian, well, maybe a bear, I am not quite sure, was studying a flower with a look even more intense than Calishar's, but then again, the vacant glazed look reminded me that he was probably trying to figure out what it was that smelled so good.... Don't get me wrong, there are hardly any I would prefer next to me in battle, and loyalty seems to be written on his soul. Seth was swinging around his polearm in the corner, doing impersonations of people's fighting styles. Meanwhile Reynox was shaking his head, saying "No, you don't have the Chops to look like Baron Torin. Avian seemed intent on stirring up trouble between

the Biata and the Elf, loudly asking Sir Kapel if he could have the magic necklace that Draknor just stole from Arias, and Quentis just laughed and deftly pocketed the necklace himself, confusing the duped Draknor. Sir Kapel was roused from his half-awake state, and started to address this, Undead Slayer Brigade.

So tell me, what have you been up to?

Well, I responded. We have been hired a few times by the nobility of Volta to hunt undead, and seeing as we would possibly be heading North with Ravenholt, I figured it would be good to get to know the environment. We helped battle the Hyoshin Dark Elves, they were led by a Vampire, and we freed a few towns in North Eastern Volta of undead. There seems to be a large number of really edgy Barbarians and Biata, but we did not come to conflict. We also went with Arias to the plane of fire with the Help of a man known as Sage, so he could talk to a particular being. After that we were hired out a few more times by the Voltans for help against large Armies of Undead.

Which leads us back here, to report, we will join the adventurers and Nobility of our Ravenholt once again.

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public notices

SAILORS WANTED:

Captain Pinch of Pinch's Wrath is on the lookout for sailors who are interested in searching for his home land anyone interested he will be in Ravenholt during the gather in May or you can send a message by Fleet of Foot.

Captain Pinch,
Captain of Pinch's Wrath

In the most recent Raven's Herald there was mention of a Celestial Lich/Being within the city proper. If any have information regarding his whereabouts or how I might get in contact with him, those details would be appreciated. My intention is to hold dialogue with him, not to inflict harm. If you are in contact with him or meet him in your travels, please let him know that he is being sought after.

In service to The Crown,
- Glaive

Cousins – A Council Meeting is called for Saturday, April 22nd, 606, at Elveswood. The topic is one of considerable urgency and we ask that all those within reasonable travel distance make all effort to attend to discuss matters requiring much contemplation.

May the Road Carry You Safely.

To the honorable members of Clan Ruinvorn; I am issuing forth a call to discuss the future of your leadership. On June 24th, the night after the Gozen dochi ne Remetoima (Day of Remembering), we shall convene to set up a dialog that will lead us to naming a leader for your ranks. Although I have faith in the outcome of these talks, if a resolution has not been reached by Harvest Day, I shall, regretfully, be forced to name a successor for Head of Clan myself.

His Majesty, King Jared Shyamachi of Draelonde

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Vallentines from page 6

Ma,
You make the best pie ever
No knows more uses for carrots then you
Here's to living at lest longer then the dog.

~Pa



Missy,
Kiss me again that I might see that sparkle in your eyes once more.

Mark



Pa.,
Your the fastest wood chopper I know
You snore quieter then the dog
Here to living longer then your mother.

Ma

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an interest in these matters to attend the gather and aid in such progress.”

According to Dancer Wiles, the gathering is to be held on the edge of the Mystic Wood, in the community known as Elveswood, from April 21, 606, through April 23, 606. Two inns have room available as of press time, although they are expected to fill quickly. Makeshift barracks will be used for additional housing, should numbers require it, but citizens may be asked to board with Evendarrian Troops depending upon conditions. Additional housing may be found in the neighboring hamlet of Dubois.

Black Lance Dragoons Now Hiring

All jobs, large and small. Short and long term assignments available for individuals and groups of various skills.



If interested, speak with Commander Kyle Black or another member of the Black Lancers at any Gather in Ravenholt City.

Clan Ruinvorn Leader Declared Dead by King Jared

The Herald has received the following declaration from Draelonde and publishes it for your edification. The biographical material that follows has been culled from our archives and in no way is intended to be a full telling of Durchasi Ruinvorn's life story.

Be It Known That On This Day, Nikan (January) 1st, 606, Durchasi Narsul Narinole Elsheni Ruinvorn Morsuldur, Shokanichi to the Clan Ruinvorn, is laid to rest in the eyes of Draelonde, having been lost to us and to her Clan for five years, in full.

In her death, it shall be known that she has brought honor to her land, her clan, and her family, and thus Ichinata (June) 23, 606, shall be declared a Gozen dochi ne Remetaima (Day of Remembering) in her name.

Roshya Jared Shyamachi

Durchasi Ruinvorn was known as both a hero of Ravenholt for, among other acts, her aid in the destruction of the Necropolis, and as an enemy, as she was banished by Duke Basil Ravenhurst for a time.

She was named Baron of Elfheim (when Draelonde was made a Duchy of Ravenholt for a time), in late 590, but before taking her oath of Fealty, she was arrested and sentenced to death for Treason against the Duke and attempted murder of a Baron. She was granted permission to take her sentence into her own hands, but parting remarks made to the Duke as she committed Seppuku were what apparently had her banished.

While she was in fact allowed back into Ravenholt, and aided the lands extensively in fighting such enemies as Sakkalid and the Necropolis, she apparently accepted a deal from Lady Chaos and ascended to the form of a chaos elemental. She served Lady Chaos for over a year before returning to her native form. Little is known of what happened to her thereafter, but the last contact of record is believed to be in Darkenwald, far to the north of Draelonde, in late 600, although all that was known was that someone using her name left word on a matter of a dead clansman. She had not been seen in person for some time prior to that, nor since.



News from Tyrra from page 3

Lumberton Shire

Traveling merchants claim that children that play in the bogs of despair often sink into the muck and emerge as something else. Raids by goblins, Orcs, and trolls are on the increase. It's believed they are stocking up on supplies for the coming winter. Sentient plants seem to be taking advantage of the mild winter. With all of the conflict between the adventurers of Lumberton Shire and the Vampires, farmer Conner has assured the populace that they are safe and can come out of hiding.

Aeran'or

Valacar the Red apparently wandered off on his own, and was sideswiped by a vampire. He was taken into the sewers where he was put to sleep in a coffin. One of the vampires, cattle wandered through town to the tavern. Along the way, he was approached by Diablo Evermore and one of his Evermore friends, who I might mention did not lift a finger to aid, other than point him in the direction of Dalen, whom the cattle was searching for. The man stumbled into the tavern whimpering the name Dalen, holding two pieces of paper and a necklace of some sort.

Those of the Silver Fox Tribe who lead open rebellion against tribal elders in the month of August are still at large. By order of His Grace, Sir Marius Pritchard, any coming into contact with these individuals should incapacitate them if necessary and bring them directly to the authorities for questioning.

Darkwater

Citizens of the lands of Darkwater seek to develop a formal governing body of some kind, developing a group to study the need for new laws to aid in management of this heretofore ungoverned land.

Blackstone

Over this past weekend a fierce war band of goblin raiders struck several small villages around the town of Firelight Cove. Reports state that they swept down from the Black Hills in great number, and a carrier pigeon dispatched from Fort Edmond Hierarchy, a guard post on the trail between Haven and Firelight Cove tells of the goblins overrunning the walls, climbing upon the backs of their fallen kind to reach the brave guardsmen. No word has been received from the Fort in two days, and it is believed from the stories of those soldiers who resurrected that a number of guards are

being held for use as food by the goblins.

The reports from the farming villages tell of the goblins striking in quick raids, snatching up anything they can carry and retreating in the direction of Fort Edmond Hierarchy. The goblins always strike in mass, and have been stolen objects ranging from sacks of grain to rocks to weapons to cows, five of which were taken by very large goblins with jagged tusks. All reports from the survivors of the raids tell that the goblins were branded with a red "X" mark on their faces. There are also reports of giants that have been sighted in the area, and of strange dancing lights in the woods at night.

A call is now placed for all able bodied adventures in the area to come to the town of River's bend on Saturday of this week. River's Bend, a small town on the river that runs from the Black Hills to Firelight Cove, is well fortified and will serve as a point of central command for this battle. Draven of Rande, a veteran of the Elemental Wars who is well skilled and versed in the knowledge of both the fighting of various green skins and the lay of the Black Hills will there provide information to those assembled on the next portion of the campaign.

~Scribe Richard Marcos.

Team from page 7

Sir Kapel took it all in. "I think, Ren, you should write down something for the Herald, so that he Citizens if Ravenholt will know us, and recognize who we are."

Never much of a scribe I decided to relate to you a little bit about who we are. We are the Undead Slayer's Brigade. We are always loyal to Ravenholt first and foremost, and can be called upon for aid in any of its endeavors. If you see someone in red and Black, with the Skull and swords sigil, you are looking at one of us, and never hesitate to ask for help.

Until the Gather
Ren, USB

Public Notices from page 7

Ruinovorn - Anato ablen a orgato anatowai masho eigo kuroi-ketsu modemo gai kansaeshin dochi ne anato shokan soshite domota Kodatabe. Wa deshiteta sugto sore anatayobi hichuhai attento gai gathima de Ichinata a trito soshite decidto moshi anato rankto masho y gatesono anatayobi Ryokak. Okuri gai Gathima, anatayobi havto masho Gozen dochi ne Harveto a presento wa witti eigo resolto. Moshi wa havten hono, Wa settlersuruto kono y gatesono waowa scatsurutima anato Shokan a hotoko kantari Yado. Karani Iieasoko, Wa leato anatayobi a decidto anato sekki witti gai Vornae.

Anato Roshya

Out-of-Game Information

March 17-19 Ravenholt Revel

A stormy night. A flash of lightning. A moment's disorientation. The world shifts beneath your feet. The stars change. And suddenly, you're not who you think you are; you're nothing but a number. Come join us for this winter revel with an old-school feel with just a touch of Cthulhu flavor thrown in on the side.

Ravenholt Winter Revel 2006, March 17-19

Register NOW!

<http://www.neromass.com/registration/register.html>

NERO Mass Info Only Mailing List

As a reminder, in addition to the nero-mass@yahoo.com out of game mailing list, there is also the NEROMassInfoList@yahoo.com list. This list is designed for individuals who have PC'd, NPC'd, or staffed an event at the NERO Mass chapter, who wish to receive informational announcements such as housing lists, cancellations, etc., without the traffic of the NERO Mass OOG list. To sign up, send email to: NEROMassInfoList-subscribe@yahoo.com or sign up via groups.yahoo.com.

Ravenholt Playtests - 2006

The Following Nationally Approved Playtests will be in use in the Ravenholt Campaign in 2006.

Addl. Spells Volume I	Magic Item Slots
Archery Aura	Master Craftsman
Base 5 Alchemy/Harmonics	New Character Rebuild
Base 5 Damage/Healing	One Handed Block
Blade Fury	Physical Attacks
Cantrips	Racial Skills
Carrier Attacks	Resurrection Modifier
Critical Parry	Return
Critical Slay	Spell Crossover
Damage Types	Staff Thrust
Detect Magic Modifier	Stop Thrust
Harmonics v14	Storage Locker
Limited Reset	

Additionally, it is clarified that Curse of Transformation does indeed stop the Death Count.

Site Setup Weekend, April 14-16

Starting Friday evening, April 14, around 5 pm, through Sunday, April 16th, mid-day, join us during setup. There's room to stay over in monster camp, and you'll be fed, not to mention earning some gobbies. Please bring tools!

Team Information Updates Needed

With all the recent in-game political upheavals and changes, we are in dire need of updated team information from all teams (noble and commoner alike) to update the website. We're specifically looking for lists of team members (in-game names), but can also include OOG names and contact information if you want. If you have additional pictures, links, and information you want included, send that along, as well, to webmaster@neromass.com.

Things NERO Mass Needs

Makeup:

- Elf ears - 25 goblin per set
- Bottles of Mehron liquid makeup - In the following priority order: black, white, red, brown, green, yellow, glow-in-the-dark, purple, orange - 0-25 goblin per bottle, depending on size
- Baby Wipes - 5-10 goblin per pack depending on size

Weapons:

	PVC	Ultralight
Longswords -	60	100
Claws - 40	60	
Two handers -	150	200
Bows -	100	150
Short Swords -	40	60
Shields -	75 (wood)	150 (plastic)

Packets:

- General Packets - 1 goblin per 2 packets*
- Orange packets - 1 goblin per 2 packets*
- Arrow packets - 1 goblin per packet (must be delivered untangled!)*

Miscellaneous:

- Gatorade Powder in large canister sizes - 10 goblin per
- 50 yard rolls of 6 mil black plastic - 50 goblin per roll
- * Note that this is a special rate, increased from our 1/3 rate, and good only through Opener.

The Newsletter Needs YOU!

Did you receive this newsletter and realize you hadn't seen an issue in a while? That's not surprising – we hadn't put one out since this past summer. Why, you ask? Well, it's simple – we need articles in order to publish. We need them from you, the players. Whether PC or NPC, you can help us get our newsletters out in a more timely fashion, while earning GOBLIN STAMPS! If you don't have time to write a whole article, you can still get some stamps for merely sending a bullet pointed list of information you have about happenings in and around Ravenholt, especially if it's about one of the plotlines you've been involved with while there. If your character wouldn't write the article, you can submit an article to be written by a Herald "staff writer."

NERO Mass Event Prices - 2006

Event Prices for all NERO Mass Campaigns for the 2006 Season are:

	Standard Weekend	Long Weekend
Pre-Register	\$70.00	\$80.00
At-the-Door	\$85.00	\$95.00

As always, preregistration requires payment to be received within 7 days of registering in order to hold a spot. Please see our website for cancellation policies. Note that this year's March 17-19 Revel, being held at Ye Olde Commons LARP Camp, is the same price as regular season events, but does not include food. You can get a weekend food pass from the Ye Olde Commons site for \$30, which includes 6 meals.

Staff Contact Info

Owner:

Rachel Morris (203) 426-7729
owner@neromass.com

Event Registration:

Phone: (203) 426-7729
Mail: NERO Mass, 25 Aunt Park Lane
Newtown, CT 06470
register-online@neromass.com
<http://www.neromass.com/register.html>

Character Update:

Rick Pierce (203) 445-1176
update@neromass.com

Ravenholt Plot: plot@neromass.com

Logistics: logistics@neromass.com
(Cathy Robinton)

NPCs: npc@neromass.com

For additional staff listings, see <http://www.neromass.com>



Coin Exchange

Just a reminder that if you're feeling weighted down by all that heavy gold and silver coin you've been hoarding, you can let us know before an event and we'll bring enough Platinum coins and/or gems (your preference) to swap out some or all of your collection.

2006 NERO Mass Schedule

Event	Location	Dates	On Sale
2006 Ravenholt Revel	Ye Olde Commons (Charlton)	3/17 - 3/19/2006	NOW!!
2006 Ravenholt Opener	Brimfield	4/21 - 4/23/2006	NOW!!
2006 Ravenholt Long Weekend	Brimfield	5/26 - 5/29/2006	NOW!!
2006 Ravenholt June Event	Brimfield	6/23 - 6/25/2006	NOW!!
Origins 2006 (Convention)	Ohio	6/28 - 7/2/2006	NOW!!
2006 Ravenholt Long Weekend*	Brimfield	9/1 - 9/4/2006	7/8/06
2006 Ravenholt Event	Brimfield	9/29 - 10/1/2006	7/8/06
NATIONAL NIMAN EVENT	TBD – New England	10/6 – 10/9/2006	TBD
2006 Ravenholt Closer	Brimfield	10/27 - 10/29/2006	7/8/06



NERO Mass
 25 Aunt Park Lane
 Newtown, CT 06470
<http://www.neromass.com>



**SPACES AVAILABLE: March 17-19 Ravenholt Revel
 Spring Season ON SALE NOW!!**

the Back page

8th Edition Rule Books Available Online
 NERO 8th Edition Rule Books are available on the web at:
<http://www.neromass.com>
 via our Amazon.com link

NERO Mass Web Page
www.neromass.com



Search Service available for used and rare books in all fields. If you are interested, please email Drucilla Meany at bookshop@charter.net, or phone at (508) 835-4738.

The Sports Hallway - Featuring RPGs, CCGs, WizKids, D&D, Magic TG, and sports collectibles. www.thesportshallway.com in Sturbridge, MA

Valmortha Leathercraft - Leather goods, specializing in masks. Check out <http://www.valmortha.com/> or contact D Bittinger at leathercraft@valmortha.com

nero international chapters

*** NERO Massachusetts/Ravenholt (Founding Chapter) ***

- * NERO Avendale/Ashbury (CT) * NERO Boston (MA) * NERO Central Ohio (OH) * NERO Chicago (IL) * NERO Chronicles (IL) * NERO D/FW (TX) *
- * NERO DarkReign (MI) * NERO E. Kansas (KS) * NERO Empire (CO) * NERO Epic (TX) * NERO Florida (FL) * NERO Hartford (CT) * NERO Las Vegas (NV) *
- * NERO Legends (LA) * NERO Memphis (TN) * NERO Metro (DC) * NERO Michigan East * NERO Middle Tennessee (TN) * NERO Midwest (IL) *
- * NERO New Brunswick (Canada) * NERO N. Georgia (GA) * NERO Northwest Pennsylvania (PA) * NERO Ohio (OH) * NERO PRO (PA) * NERO Piedmont (NC) *
- * NERO Santa Cruz (CA) * NERO S.Georgia (GA) * NERO Tennessee (TN) * NERO Toronto (Canada) * NERO VALOR (VA) *
- * NERO VORPL (VA) * NERO West Virginia (WV) * NERO West (CA)