

## War in the North



Last Gathering, a large barbarian force invaded Ravenholt. After failed negotiations for peace, Theodorik's agents invaded south into northern Eastwyck and Cumberland.

The residents of at least two small vns just south of the lava river ered the first pangs of war this past month. Hordes of Barbarians, followers

of Theodorik, razed the town of Lonely and kept moving southward. The sheer mass and strength of the horde overwhelmed area town guards and pushed back a contingent of the mercenary group The Black Lance, forcing them to retreat. One of Ravenholt's most elite mercenary units, the Black Lance, was severely routed in this battle. Early reports indicate that the fiery minions of Theodorik caused the light cavalry unit's horses to spook. Whether any survivors retreated to Kester safely remains unknown.

News of this tragedy reached the nobles and commoners gathered in Elveswood shortly after peace negotiations between several Barbarian tribes and His Grace Duke

Johnas Stemple failed (see story below).

These Barbarian clans, aided by numerous Biata allies casting from the Celestial sphere, fire elementals, lava golems referred to by an anonymous bystander as "the Annealed," and the spirit of the Phoenix totem (which embodies Celestial magics), subsequently attacked Elveswood. Only through the courageous efforts of the entire group gathered there were they defeated. Unfortunately as that battle ended, the call went up for defense of Kester, as more Barbarians and their allies were reportedly aiming for a settlement deeper within the Duchy, as a very large force of Barbarians and Biata somehow managed to open gates and surround the northern keep of Respite, within the estate of Kester.

Barbarian Scouts have been seen as far south as Quagmire. Travelers and residents are urged to use extreme caution. The Eastwyck Rangers and Cumberland Militia have reported increased skirmishes with light barbarian forces elsewhere along the northern border and further south. Given the ability of these northern forces to strike without warning and deep into Evendarrian territory, battle plans are difficult to draw.

## Peace Talks End in War

What many hoped would be a fruitful discussion between Barbarian clan leaders and the nobles of Ravenholt, sponsored by the Mystic Clan elders, has ended in open hostility. Late Friday evening chiefs from three Barbarian Clans entered the Elveswood tavern to enter into negotiations with Duke Stemple. Unfortunately detained by affairs of state, the Duke was not immediately available. The Barbarians viewed his absence as an affront. This distressing situation marred the opening of discussions between the two groups, which quickly devolved from tense to antagonistic.

One of the Barbarian leaders began by demanding the full return of all lands taken from them in the past (an area which would encompass most of Cumberland and Eastwyck, at a minimum). His Grace, valiantly attempting to explain his position, argued cogently for the maintenance of the lands under his duchy while recognizing the right for Barbarians to exist within its borders. Presentation of various options, including the possibility of freeholds, treaties and

other agreements were met with stolid insistence on the complete return of "their" land. Despite attempts by Sir Trivanus and Sir Greavard to negotiate for understanding and flexibility, the Clan leaders remained adamant that their rights to present-day Cumberland outweighed any potential benefits that alliance with His Grace and Evendarr might afford.

The Clan chiefs were far from uniform in their thoughts and responses, however. One stormed out of negotiations. The second, who had demanded the full restoration of Cumberland to Barbarian control, dropped a circle and spirit walked out. The third, a quiet individual with glowing hands, appeared indecisive and eventually left on his own, planning to report the discussions to his clan council. By Sunday at least one of the clans stormed over the lava river and attacked Elveswood, aided by the Phoenix totem and a range of Celestial-casting Biata (see story above).

# Duke Stemple Holds Court in Elveswood

The nobles met on Saturday of the April gather to discuss serious business and to make important announcements. Among these were glad tidings of the promotion of Sir Shoshoto Toyatomi to the title of Baron of Eastwyck. The new Baron promptly elevated Roj to be his knight. Balancing that happy news was His Grace's urgent call for assistance in Cumberland, where former Baron Alan Moonwind's presence is sorely missed.

Among other recognitions were two ceremonies: The creation and bestowal by Sir Kapel of the Order of the Rose, formed to recognize those who displayed "duty above and beyond" in the battle against the Black Rose in Quagmire. Among those receiving the awards were Baroness Cynthia, Brannovan, Lord Drake Tamarack, Sir Trivanus, Sid, and two posthumous awards, to Guildmaster Jericho and Alaric Malinruin.

Sir Kapel also formally inducted many of the members of the Undead Slayers Brigade, dedicated to "destroying the undead, never using necromancy, and never betraying a brother of the USB." Among those inducted were Arias, Avian, Kelchar, Dragonfire, Quentis, Reena, and Reynox. The team vowed to never leave a man behind, never to fight his battles, never doubt their instincts, and never give in to their fears. They swore never to rest "until the night is safe." (Editor's note, see the March 606 volume of the *Herald* for an introduction to this exciting new team from one of its members).

From recognition and requests for assistance, His Grace moved on to a description and discussion of the threat to the

North. Since Theodorik Vardik's spirit was stolen back from the Graveyard, the Phoenix totem has apparently taken control of several tribes to the North. The Lava River that welled up shortly after Theodorik's release appears to be controlled by his land bond, as only he and his followers can cross it readily. His Grace also briefed those gathered on the present alliance between some members of the Biata race and the Phoenix-allied Barbarian clans, whose mark they carry.

Baron Gabriel announced the sad passing of Pazrul Traggoran, calling him a "good man with a quiet heart." His Excellency then called for a moment of silence in Pazrul's memory. The Guildmistress Lilaiethyn suggested the addition of Pazrul to the Spirit Farewell for Jericho and Alaric (see article in this edition for a description of the Spirit Farewell). Pazrul suffered his final death at the hands of a Panthergast the first evening of the gather.

Sir Trivanus then asked permission to address the court. As Knight Commander of the Northern Armies, Sir Trivanus has dedicated himself to the study of the Barbarian tribes and it is his opinion that the Barbarians believe Evendarr wishes to enslave them. Sir Trivanus urged those in attendance to work for integration of the Barbarians in Evendarr for their freedom and to share their culture with the Kingdom. He recommended that all Barbarians who sought peace be treated with respect; however those who follow Theodorik, he said, should be struck down without remorse. The Duke closed with an honest hope, "May we survive the night."



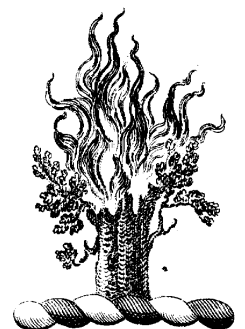
## Massive Fire Rises Around Respite Keep

*By Edgar Calipher, Field Reporter*

For the last month, citizens of northern Eastwyck have been subjected to a terrible sight - the skies, normally full of rain clouds at this time of year, instead glow a sickly orange. Under the ruse of a strike at Elveswood, Theodorik and his army struck deep into Northern Eastwyck, hitting the keep of Respite, which is currently leased to the Black Lance Mercenary Company.

Before nightfall, a huge conflagration encircled the keep, spiraling hundreds of feet in the air. Both the Barbarian army and the Keep itself are within the blaze, and so far no public attempt to pierce it have been successful. Upon approaching the blaze, the weapons and armor of those bold enough to march on have been destroyed by the intense heat. Still others have been driven mad or made ill by the smoke and flames.

It appears the fire has no source, and is originating from deep within Tyrra. Some villagers and soldiers in the area have reported the sounds of chanting through the blaze. It is speculated that a small but bold group of adventurers managed to slip into the castle, including Knight Commander Trivanus, newly-appointed Baron Shoshoto of Eastwyck, the Swordsman Glaive (who is very often seen guarding His Grace), Sidney Timmons and Rameses of Eastwyck, and Telaris, First Knight of the Royal Court of Neridia. The nature of what is happening inside the blaze is not known, however, if this rumor is true, it is clear that a glimmer of hope exists for the embattled keep.



## Panthergasts Infest the Mystic Woods

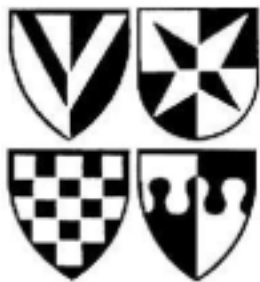
Travelers who recently gathered in Elveswood reported a disconcerting number of recent Panthergast sightings. These new sightings of Elven, Mystic Wood Elf, and human ‘gasts add to the more than a dozen sightings reported in last month’s *Herald*. These new Panthergasts were apparently summoned using the Mystic Wood Elven clan Circles, as the few Mystics traveling to the Wood for a meeting reported. “The circles were filled with blood” stammered one frightened Mystic.

Further investigations into the corruption of the clan circles indicated the potential return of a particularly vicious individual known to Mystics as the Kinslayer. The Kinslayer apparently linked the energy of the circles with the Panthergast summonings: As each new ‘gast appears, the circles are drained. Individual efforts to heal and restore the circles by various Mystics proved a short-term solution. The connection of the two energies is particularly troublesome as the most ready solution—destroying the circles—would unfortunately risk annihilation of the relatively newly-replanted Mystic Wood. Adventurers destroyed at least two of the Mystic Panthergasts, one Elven Panthergast and one human Panthergast this past gather. The total number of these creatures still at large remains unclear, but travelers up and down the western border of Ravenholt are forewarned.

## First Chivalry School of 606

Those wishing to dedicate themselves to the study of the Chivalric arts in Ravenholt have a new instructor: Sir Martimus Wilder of Capulus. Sir Martimus presided over the first of what will hopefully be many sessions while nobles gathered in Elveswood this April. Sir Martimus indicated that he wished Chivalry School to be a forum for knowledge and debate. He has decided to dedicate each meeting to the close examination of one to two tenets of the Code of Chivalry. Aably seconded by Lady Shentir Zemvolos, Knight of the Crown, Sir Martimus led attendees through discussion of the finer points of the first two tenets, which led to, among other things, a fascinating debate over the distinction between

“land” and “country” in the second tenet’s phrasing. Those who plan to attend the gather this May should come prepared to discuss tenets three and four of the Code. Keep an eye out for word, but it is tentatively planned that the May Gather’s session will be held on Sunday, late morning.



## Shoshoto Toyatomi Named Baron of Eastwyck

At the Gathering in Elveswood, His Grace Duke Stemple elevated Shoshoto Toyatomi to the position Baron of Eastwyck. After a short stint as Knight Protector, Baron Shoshoto has presented the new court of Eastwyck, which has been accepted by His Grace to serve the lands and the people under his guidance.

The colors chosen for the new court are Red, White and Black. The pattern chosen is unique and one not used in Ravenholt before – a series of geometric shapes resembling a four-pointed starburst in red and white. Eastwyck has been without a true baron for several years. It is with the highest of hopes and the deepest of respect that we welcome the new Baron and Court of Eastwyck.

## New Assistant Editor of the Raven’s Herald

In an effort to get as many stories into the Herald as possible, Percival Blanche, the editor of this fine periodical has kindly agreed to allow Miss Pearl S. Wine to join his staff. The fair people of Ravenholt will hopefully extend to her the courtesy of their hearths and hearts as she seeks out the endless details of life in and around their duchy. Please do not hesitate to contact her if you wish your deeds, team exploits, and general heroism to receive its full recognition in print!

Pearl implores any individuals who notice their names misspelled or omitted from stories to contact her at the next gathering with the correct information so that she may print the approved versions in the next *Herald*. Being a new arrival to your estimable town, please forgive any such errors until she has had time to acclimate to her new surroundings.

## A Moving Farewell to Some of Ravenholt’s Finest

Guildmistress Lilaiethyn organized a lovely tribute to three recently departed members of Ravenholt. Friends and well-wishers offered tender thoughts and regards to Guildmaster Jericho, Alaric Malinruin, and Pazrul Traggoran where music, drink, food and tears all flowed freely. Inexplicable was the sudden departure of Alaric, accompanied by the nobles of Ravenholt, from his own Spirit Farewell. Fortunately he returned in time to join in part of the festivities. This reporter wishes she had more information on the details of this touching ceremony. If any who were in attendance wish to share their experiences with her, please contact her at the *Herald*.

# news from around tyrra

## Galerus

Insects of unusual size continue to plague the residents of Stratos. The Order of the Black Swan is relocating to serve the Kilgravian Royal Family, leaving Galerus and Stratos in the hands of the Crimson Praetorian.

## Avendale

Residents persist in battling various factions and groups allied with Goliath, who continues to thwart their plans to regain control over the former Brisbanian Empire. New rumors circulate in Greystone, of mercenaries infiltrating the city, marked with the sigil of a black key on their wrists; of Nightspear trolls and Medusae massing for attack.

## Tyrangel

Market gathers are suspended in Tyrangel as the plague continues to rage there.

## Blackwell

The Brood continues to invade the county of Whiteoak. A queen recently attempted to establish a hive in the barony.

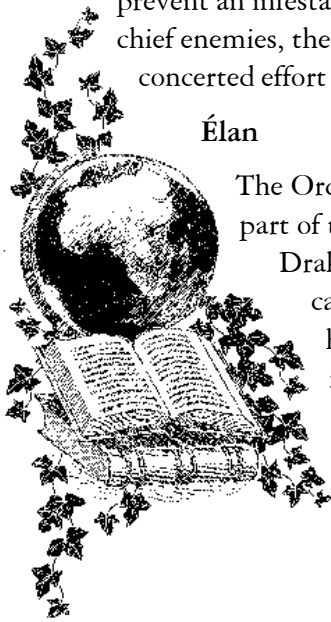
The town rallied, however, and destroyed her in time to prevent an infestation. Another of the barony's chief enemies, the "Fell Witch," fell herself—to a concerted effort of many townsfolk.

## Élan

The Order of Twilight has reclaimed part of the town of Corvos, long held by Drakemen. The next market gather, called by the Duke in Corvos, will hopefully rally the duchy in retaking the remaining portions.

## Winterthorn

War brews between the dwarves and a group of lava creatures.



## The Terran Valley

The recent loss of Varos to creatures called "The Dark Ones" has forced adventurers back to a tavern called "Hazmadi's Retreat." The Black Rose was sighted, implicated in abduction of an innocent child.

## Volta

Rumors filter from the North that the Undead are enslaving greenskins to rip an undead being of great power from his final resting place.

## Therendry/Blackstone

A crystal mine was recently uncovered. Sir Kyth Livingston was elevated to Baron at a gather in early Spring. His Grace, Duke Pinetree, sends out a call to assist the town of Dalken restore its trading patterns, as "things that go bump" are currently making the night—and commerce—unpleasant.

## Starlen's Crossing

Under threat from attack by orcs, war orcs, and trolls, Commander Rowena of the Black Jackal brigade calls the Jackals to the town to claim land for the construction of a permanent training camp.

## Mire's Gate

Villagers apparently are walking out into the woods and return remembering nothing. Creatures of strange appearance roam the ruins of Despair and around Corg Lake, including reports of an undead whale spotted in the lake!

## Quentari

Lindon Anor Festivals - "Songs of the Sun" held on May 1<sup>st</sup>, in which the blossoms on the trees and plants are collected. Their oils extracted, they are pressed for dyes and put in hair. The major bardic festivals/competitions are held on this day, outdoors (weather permitting). Elves will bring a picnic lunch to hear the bards, who debut their new songs. This festival represents the beginning of Ethuil (Spring).

## Theft Discovered from Ravenholt City Tavern

Several historically relevant tapestries and banners have gone missing from their usual display locations in the Ravenholt City tavern. Any information leading to their return would be appreciated. Included amongst these are sigils commemorating past and present noble courts, among others.



## Obituaries - Pazrul Traggoren Dies Final Death

Pazrul Traggoren, a gallant young adventurer who was living at the Healers guild in Ravenholt died his final death, during this first gather of the season. He died at the hands of one of the Panthergasts, defending the local inhabitants. He was a brave young adventurer who's presence will be missed by all those who knew him and especially by the other residents of both the Mages and the Healers guild of Ravenholt.

# A Letter from His Grace

Unto the People of Ravenholt

I write to you this spring to alert you of the many things that are occurring to our North.

As has been made clear during the gathering at Elveswood, Theodorik has made war against our people. I have offered all that I can to our neighbors to the north, including a willingness to negotiate the point of an Ancestral Homeland treaty much like that which establishes the relationships between Ravenholt and the Mystic Wood, the Stonewood Forest, and the Dale of Ardynn.

Though the situation to the north is indeed very serious, we must remain vigilant. There are many plans afoot to thwart the efforts of Theodorik. This is a challenge that will call upon all of us to coordinate, and at times sacrifice for the land that we love.

I have studied some of the magic that Theodorik has been using, and it is abundantly clear to me that the mark he places upon his soldiers and chieftains bends their will. This must be stopped. Peace in the north is something I so heavily desire – It is clear that with Theodorik in control of the Northmen, this is not a possibility.

I am certain that there will be opportunities for all of us as citizens, and especially those of us who are adventurers, to make a real difference in this war. I call each and every one of you to rise to these occasions and to do what is right for the Lands and the People of Ravenholt.

On another note, I also wish to clarify something that was brought to my attention last gather. It was once a law of Ravenholt that the colors of each barony were static and could not be changed. As my predecessors have chosen not to enforce such policy, I have now officially reversed it. It is my belief that a Baronial Court can only flourish if those who serve the lands if they themselves bring something to the Court itself.

As such, I believe the choice of colors to be a privilege of each Baron. It is not only to help the populace identify the members of a court, but also a symbol of the court itself, united under the colors chosen by the Baron.

Though I cannot allow multiple Baronial Courts to wear the same colors, I expect and require the Baronial Courts to distinguish themselves above common households by their deeds and their actions on behalf of the Barony they serve. There should be no confusion as to who represents a Baronial Court versus who does not.

Given this, I will not require common households to change their colors, unless they exactly match in hue and pattern, the colors of a noble court. I hold in high esteem those commoners who unite under colors in the service of the Lands and People of Ravenholt, and it is my decision to grant them the privilege to wear whichever colors they so choose.

There is much work to be done. I advise each and all of you to enjoy these few weeks of spring. May it rejuvenate you for the long year still ahead of us.

Johnas Stemple, Duke of the Lands and People of Ravenholt

# In Memory of Heroes

In honor and remembrance of 3 men, whom I consider to have upheld the honor and the spirit of the Lands of Ravenholt.

Jericho, Alaric, and Alan -  
I am honored to be able to simply say, "You were my friends."

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In Memory of Heroes  
by Kendrick von Brumbach

*(to the tune of Wild Mountain Thyme)*

Oh the summertime is coming,  
and the trees are sweetly blooming.  
And the wild mountain thyme  
grows around the blooming heather.

Let us go, my friends, let's go.

<Chorus>

And we'll all go together,  
and pick wild mountain thyme.  
From around the blooming heather,  
Let us go, my friends, let's go.

I will build my friends a bower,  
beside the cool crystal waters.  
And upon it I will pile,  
all the flowers on the mountain.

Let us go, my friends, let's go.

<Chorus>

And then when my friends are no  
more,  
I shall keep their mem'ries with me.  
When the wild mountain thyme,  
grows around the blooming heather.

Let us go, my friends, let's go.

And we'll all go together,  
and pick wild mountain thyme.  
And we'll remember our friends  
together,  
Let us go, my friends, let's go.

# Adulthood Ceremony in the Mystic Wood

After many seasons and even more speculation, a well-known Ravenholt citizen known to many as “Silverwing,” has finally reached adulthood. Friends and hecklers alike gathered in the Elveswood tavern on Saturday to toast this young Mystic into his new life. Stories, both tall and long, crackled in the air— as much in demand as the excellent food. A critical part of the Adulthood ceremony, as any good Mystic knows, is the choice of a new Road Name; one that marks the transition from youth to maturity (this term only applies loosely in the present case). Among the startling revelations that day was Silverwing’s first name – Blueberry! – a name given by his parents because his face was bright blue when he was born. Luckily, he caught his first breath, but the name stuck). The name by which most adventurers in Ravenholt know this intrepid (and quickfooted) Cousin was his own choice, one that “came” to him as he watched “something large” fly between himself and the moon one night on his way to Ravenholt for the first time. The silver moonlight glinted off its wings, an image so lovely and full of portent that it seemed inevitable he would use it somehow. Many partygoers offered their choices for new names, among them: Featherfox (suggested by Koshi), Autumn (by Chas-

tity), Ferret (by Guildmistress Keyla), Ingenuity or Risk (by Silent Demonae), and Vigil (by Shatter). In the end, however, Silverwing decided that his current name still fit him best. Congratulations and hearty huzzahs to the newest Mystic adult!

## New Columns for the Herald Representing Ravenholt

Inspired by the wonderful introduction by the USB that appeared in a recent edition of the *Herald*, I would like to spotlight various adventuring bands and noble houses. If you have an author in your midst, feel free to submit your own portrait. If you would rather, I would be happy to come and interview you and your team for a story.

## Pearls of Wisdom

If your heart is simply breaking and you need a hanky and some friendly chatter, drop me a line. I’d be thrilled to lend an ear and some helpful advice. Send your “Dear Pearl” letters to Pearl S. Wine, care of the *Raven’s Herald* or slip me a note at any gather.

## Out-of-Game Information

### Partial Event Option Available

Players who wish to PC but cannot attend a full weekend event may play for a single day of the event (for example, Saturday of a regular weekend or Saturday OR Sunday of a long weekend), without staying overnight on site, for a reduced rate. This rate is not available for people wishing to come and go for pieces of an event, such as just attending Friday and Saturday nights, but not being there Saturday during the day. The timing of a “day” is defined as between 8 am and 3 am of a given event day. No further pro-rating for smaller portions of a day will be made available.

Rates for the 2005-2006 Season will be as follows:

- \$40 per day if pre-registered
- \$50 per day if at-the-door

### Nimani October National Event Postponed

I have been advised by Joe Valenti that the previously planned National Niman event, scheduled for October of this year, is being postponed for scheduling reasons. This doesn’t mean there’ll be no Niman plot at area games - just that it won’t be ramping up quite so strongly to the planned event (yet!).

### No PC Food Service Available

Please note that there will NOT be a general food service provided at the upcoming May Long Weekend event. We will still be feeding the NPCs, but it appears that a majority of PC teams have been handling their own food service of late, so we are trying something new for this event. My apologies to those who are inconvenienced by this – please note that several teams have mentioned that they plan on having additional food available, and you may be able to get hot food by donations of cash or coin to their coffers.

### Moratorium on Between-Event Actions

Despite our desire to respond to every email and between event action given to us, with our current low number of plot members, we simply don’t have the resources to do so. As such, until we manage to get more people on the Ravenholt plot team, we’re calling a halt to all between event activities by PCs. We encourage players to make every attempt to try things live and in game, as always. If you will be attempting a Dream Vision, Vision Song, High Horoscope, Contact Ancient Dead, or Spirit Farewell during a gather, we do still ask for as much notice as possible, so an email to that effect is recommended.

# Summary of Cancellation Policy for NERO Mass Event Registration

Just a quick reminder of the Cancellation policy that has been in place for the past two seasons, and which continues for 2006.

· 21 Days' Notice: Credit card charges other than PayPal and checks are not deposited until (at most) three weeks prior to the event. If you cancel prior to this time, your card will not be charged and/or your check can be voided without penalty. People paying with PayPal will receive credit via their PayPal account.

· 14 Days' Notice: If you cancel at least fourteen days prior to the event, you will receive full credit for it, either in the form of a refund or a credit for a future event if the charge has gone through.

· 7 Days' Notice: If you cancel at least seven days prior to the event, all effort will be made to fill your spot from any waiting list for that event, in which case you will receive

credit. If there is no waiting list or if we are unable to pull someone from the wait list for any reason, you may find a replacement on your own. (Note that you cannot substitute someone for your event slot if we have a waiting list, so as to be fair to those who preregistered and were put on the waiting list first.) If no replacement can be found, you will receive goblin stamps, but will not receive a refund or credit.

· Week-of Notice: If you cancel in the week prior to the event, and there is a waiting list, we will attempt to find a replacement given time, or if we are unable to do so, will allow you to find a replacement if need be. If no replacement can be found, you will receive goblin stamps equivalent to the base event blanket, but will not receive a refund or credit. You MUST let us know prior to the event in order to receive credit. (For full policy, see [www.neromass.com](http://www.neromass.com) OOG/POLICY section)

## NPCs Wanted!

If you're not already signed up to PC the upcoming May or June events, why not sign up and help out from the other side? We are in dire need of talented NPCs to help bring this season's storylines to fruition. If you'll be making it for some or all of an event, please don't forget to register ASAP by emailing [register-online@neromass.com](mailto:register-online@neromass.com) or calling 203-426-7729.

## Renaissance Festival at Ye Olde Commons

Ye Olde Commons will be hosting a Renaissance Festival on June 3-4, kicking off the summer season with an event that promises to be fun for all involved. Come for a day, or stay overnight. In keeping with the theme of Ye Olde Commons, it will cater heavily to the LARPer and gamer, in addition to advertising locally to the general public. For more information, go to: Ye Olde Commons' Website - <http://www.yeoldecommons.com>

## Staff Contact Info

### Owner:

Rachel Morris (203) 426-7729  
[owner@neromass.com](mailto:owner@neromass.com)

### Event Registration:

Phone: (203) 426-7729  
Mail: NERO Mass, 25 Aunt Park Lane  
Newtown, CT 06470  
[register-online@neromass.com](mailto:register-online@neromass.com)  
<http://www.neromass.com/register.html>

### Character Update:

Rick Pierce (203) 445-1176  
[update@neromass.com](mailto:update@neromass.com)

### Ravenholt Plot: [plot@neromass.com](mailto:plot@neromass.com)

Logistics: [logistics@neromass.com](mailto:logistics@neromass.com)  
(Cathy Robinton)

NPCs: [npc@neromass.com](mailto:npc@neromass.com)

For additional staff listings, see <http://www.neromass.com>

## 2006 NERO Mass Schedule

Event	Location	Dates	On Sale
2006 Ravenholt Long Weekend	Brimfield	5/26 - 5/29/2006	NOW!!
2006 Ravenholt June Event	Brimfield	6/23 - 6/25/2006	NOW!!
2006 Ravenholt Long Weekend*	Brimfield	9/1 - 9/4/2006	7/8/06
2006 Ravenholt Event	Brimfield	9/29 - 10/1/2006	7/8/06
2006 Ravenholt Closer	Brimfield	10/27 - 10/29/2006	7/8/06



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<http://www.neromass.com>



**SPACES AVAILABLE: May and June Events  
 NPCs WANTED - ALL EVENTS!!**

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***nero international chapters***

**\* NERO Massachusetts/Ravenholt (Founding Chapter) \***

- \* NERO Avendale/Ashbury (CT) \* NERO Boston (MA) \* NERO Central Ohio (OH) \* NERO Chicago (IL) \* NERO Chronicles (IL) \* NERO D/FW (TX) \*
- \* NERO DarkReign (MI) \* NERO E. Kansas (KS) \* NERO Empire (CO) \* NERO Epic (TX) \* NERO Florida (FL) \* NERO Hartford (CT) \* NERO Las Vegas (NV) \*
- \* NERO Legends (LA) \* NERO Memphis (TN) \* NERO Metro (DC) \* NERO Michigan East \* NERO Middle Tennessee (TN) \* NERO Midwest (IL) \*
- \* NERO New Brunswick (Canada) \* NERO N. Georgia (GA) \* NERO Northwest Pennsylvania (PA) \* NERO Ohio (OH) \* NERO PRO (PA) \* NERO Piedmont (NC) \*
- \* NERO Santa Cruz (CA) \* NERO S.Georgia (GA) \* NERO Tennessee (TN) \* NERO Toronto (Canada) \* NERO VALOR (VA) \*
- \* NERO VORPL (VA) \* NERO West Virginia (WV) \* NERO West (CA)